

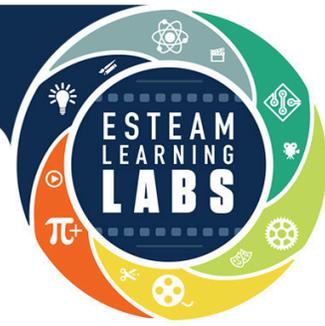


ESTEAM LEARNING LABS

ESTEAM ACADEMY
ROUND ROCK



2026 Summer Camp Guide



Camp Basics

WELCOME

Welcome to ESTEAM Learning Labs at Acton Academy Fort Lauderdale. Our summer camps are designed for curious kids who learn best by doing—building, creating, experimenting, and collaborating. We believe children thrive when they're given agency, structure, and meaningful projects.

PROGRAM OVERVIEW

Our full-day summer camps blend science, technology, engineering, art, and math through hands-on, project-based learning. Camps are intentionally capped to ensure quality instruction, strong relationships, and a calm, engaging environment.

CAMP DETAILS

- Ages: 5-17
- Discovery: Ages 5-8
- Explorers: Ages 9-12
- Pathfinders Ages 13 +
- Dates: June 1 - August 14, 2026
- Hours (Full Day): 9:00 AM - 4:00 PM
- Tuition: \$450 per week (full day)

Location: ESTEAM Academy

Address: 12 LakeDr, Round Rock, TX 78665

Enrollment is limited. Camps may sell out.



ENROLL AT WWW.ESTEAMLEARNINGLABS.COM



Ages 5 - 8

Perfect for our youngest heroes, ages 5-8, Discovery Quest offers a hands-on exploration of Science & Nature, Technology, Engineering, Art, Music, Movement, and more! Each day is filled with STEAM-focused labs, where campers dive into experiments, crafts, and games that spark curiosity and critical thinking. Rotating through activities like Science and Nature, Music and Movement, Arts and Crafts, and LEGO-based Engineering, campers will learn, play, and build friendships. On "Funday Friday," they'll enjoy extra fun with outdoor water play, games, movies, ice cream, and more.

DISCOVERY THEMES

Week 1 (June 1–5): Nature Explorers

Campers investigate the natural world.

Week 2 (June 8–12): Pirates & Mermaids

Campers sail into ocean adventures.

Week 3 (June 15–19): Carnival Fun & Games

Campers design and build carnival-style games and challenges.

Week 4 (June 22–26): Superhero Training Camp

Children design their own superhero identities.

Week 5 (June 29–July 3): The Fun World of Science

Hands-on science all week.

Week 6 (July 6–10): Safari Rangers

Young rangers explore animals and habitats.

Week 7 (July 13–17): Under the Sea

Campers dive into ocean life.

Week 8 (July 20–24): Space Explorers

Kids blast off into space. Campers explore the world of bugs through observation, habitat design, and insect-inspired builds and art.

Week 10 (August 3–7): World Tour

Campers "travel" across continents.

Week 11 (August 10–14): Space, the Final Frontier

Young explorers take on a week of space missions with spacecraft builds, space-station challenges, and imaginative deep-space creations.

SAMPLE DAILY SCHEDULE

Morning Launch

Lab 1: Team Games

Snack & Free Play

Lab 2: Art Adventures

Lunch & Free Play

Music & Movement

Lab 3: STEM Exploration

Lab 4: Science Station

Reflect & Close

Outdoor Free Play



Explorers Entrepreneurship, Robotics, and Coding.



Ages 8 +

This track is built for kids who like to design, tinker, and figure things out by doing. Campers build and program robots, test their ideas in real challenges, and learn how to improve a prototype through multiple rounds of iteration. The week often includes mission-style courses, structured build prompts, and friendly competitions (like battle formats) where students practice planning, teamwork, and problem-solving under constraints. Along the way, they also build an entrepreneurial mindset—pitching ideas, explaining design choices, and learning that “fail, fix, try again” is part of making something work.

EXPLORERS OFFERINGS

Week 1 (June 1–5): Battle Bots — Build and program robots, then test them in friendly battles.

Week 2 (June 8–12): Amazing Machines — Explore motion and mechanics through build-and-test machine challenges.

Week 3 (June 15–19): Smart Moves — Code robots to drive, turn, and navigate obstacle courses.

Week 4 (June 22–26): Drones and Robots: Space Invaders — Complete space missions with robotics, coding, and teamwork.

Week 5 (June 29–July 3): Board Game Creators — Design a board game, playtest it, and pitch your final version.

Week 6 (July 6–10): Mission Impossible — Solve spy-style robot missions with timed challenges and strategy.

Week 7 (July 13–17): Inventors Squad — Create and code invention builds that solve real problems.

Week 8 (July 20–24): Drones and Robots: Spy Bots — Build and code mission robots for precision and tactics.

Week 9 (July 27–31): Battle Bots — Upgrade designs and compete in higher-level battle rounds.

Week 10 (August 3–7): Amazing Machines — Build stronger machines focused on power and stability.

Week 11 (August 10–14): Mission Impossible — Tackle advanced missions that require planning and teamwork.

SAMPLE DAILY SCHEDULE

Morning Launch

Lab 1: Code & Conquer

Snack & Free Play

Lab 2: Bot Builder

Team Building

Lunch & Free Play

Lab 3: Mission Control

Lab 4: Robo Challenge

Reflect & Close

Outdoor Free Play



Explorers Tech, Art, and Science



Ages 8 +

This track is designed for campers who want variety—creative production, visual design, and hands-on investigation all in the same summer. Campers tell stories through comics and film, build confidence with both traditional and digital art, and sharpen observation skills through mystery-solving and science-based challenges. Projects are structured but flexible, so students can add their own style while learning real techniques (storyboarding, composition, editing, evidence collection, and presentation). The week ends with share-outs where students explain their process, showcase their work, and practice communicating ideas clearly—an essential skill for both creativity and STEM.

EXPLORERS OFFERINGS

Week 1 (June 1–5): The Art of Comics — Create characters and tell stories through comic design.

Week 2 (June 8–12): U-Tubers Unite — Plan, film, and edit short videos as a team.

Week 3 (June 15–19): LEGO® Cinematic Adventures: Movie Making — Make stop-motion LEGO® films with sets and storyboards.

Week 4 (June 22–26): Intro to Art — Explore drawing and mixed-media projects with new techniques.

Week 5 (June 29–July 3): Forensic Science — Solve mysteries using clues, evidence, and experiments.

Week 6 (July 6–10): Digital Art — Create digital artwork while building a mini portfolio.

Week 7 (July 13–17): LEGO® Cinematic Adventures: Movie Making — Level up animation with smoother scenes and stronger stories.

Week 8 (July 20–24): U-Tubers — Create videos with better planning, filming, and editing.

Week 9 (July 27–31): Brushstrokes & Beyond: Painting Camp — Paint daily projects focused on color and style.

Week 10 (August 3–7): Digital Art — Take on new prompts that build skill and creative voice.

Week 11 (August 10–14): U-Tubers Unite — Finish with a team showcase of completed videos.

SAMPLE DAILY SCHEDULE

Morning Launch

Lab 1: Brick Challenge

Snack & Free Play

Lab 2: Creation Station

Team Building

Lunch & Free Play

Lab 3: Storyboarding

Lab 4: Challenge project

Reflect & Close

Outdoor Free Play



Ages 13 +

Pathfinders Programs are designed for teens who are ready to work at a more advanced level—with greater autonomy, higher expectations, and projects that mirror real-world creative and technical workflows. These programs emphasize longer project cycles, iterative design, and professional-style processes (planning, building, testing, refining, and presenting). Students collaborate like a studio team, practice leadership and accountability, and develop portfolio-ready work through hands-on pathways in areas like filmmaking, media production, engineering, and innovation.

PATHFINDERS OFFERINGS

Week 1 (June 1–5): Battle Bots — Design, build, and program competitive robots, then refine them through structured battle challenges.

Week 2 (June 8–12): U-Tubers Unite — Plan, film, and edit short-form videos while building confidence on-camera and behind the scenes.

Week 3 (June 15–19): Lights! Camera! Action! Video Production — Learn real production roles as you script, film, and edit professional-style videos.

Week 4 (June 22–26): Drones and Robots: Space Invaders — Complete mission-based robotics challenges with space-themed builds, coding, and teamwork.

Week 5 (June 29–July 3): Battle Bots — Upgrade designs and strategy as you compete in higher-level robot battles and test rounds.

Week 6 (July 6–10): Digital Art — Create digital artwork across styles while building a portfolio of finished pieces.

Week 7 (July 13–17): Lights! Camera! Action! Video Production — Develop stronger storytelling and filming skills through guided shoots and edits.

Week 8 (July 20–24): Drones and Robots: Spy Bots — Build and code mission-ready robots for reconnaissance-style challenges requiring precision and tactics.

Week 9 (July 27–31): Battle Bots — Push performance further with tougher matchups, rapid iteration, and competitive design tests.

Week 10 & 11 (August 3–14): Teen Filmmaking (2 Weeks) — Start a full filmmaking production cycle from script to shoot, learning set workflow and roles.

SAMPLE DAILY SCHEDULE

Morning Launch

Lab 1: Brainstorming

Snack & Free Play

Lab 2: Content Creation

Lunch & Free Play

Lab 3: Challenge project

Snack & Free Play

Lab 4: Group Feedback

Reflect & Close

Outdoor Free Play



IMPORTANT DATES & REGISTRATION DETAILS

SUMMER CAMP DATES JUNE 1ST - AUGUST 14TH

SUMMER CAMP SAVINGS DEAL

Buy More Weeks. Save More. Automatically.

Families save more when they commit to multiple weeks of camp.

HOW IT WORKS

Discounts are automatically applied at checkout based on the total number of weeks you register for.

No promo codes. No extra steps.

SAVINGS BREAKDOWN

- Register for 3 weeks: 25% off
- Register for 4 weeks: 30% off
- Register for 5 weeks: 35% off
- Register for 6 weeks: 40% off
- Register for 7 weeks: 45% off
- Register for 8 weeks: 50% off

Discounts apply across eligible summer camps and can be used for the same child across multiple weeks.

JANUARY ▾
30

50% OFF EARLY BIRD SAVINGS

Last day to sign up for the 50% OFF special

MARCH ▾
30

25% OFF EARLY BIRD SAVINGS

Last day to sign up for the 25% OFF special

FLEXIBLE PAYMENT OPTIONS

We offer a new registration system with payment plans, making it easier for families to spread out payments over time while securing their child's spot.

WWW.ESTEAMLEARNINGLABS.COM